

An Object Editor for adding and/or manipulating annotations to objects, items, collections, stories, interactions, and graphical representations of stories.

2. (amended) The system of Claim 1 (where the Item Manager additionally supports the display and annotation of items) annotations contain text, data, pointers to external objects, or pointers to external data.

3. (amended) The system of Claim 1 where the (Collection) Item Manager additionally supports the display and annotation of (collections) items.

4. (amended) The system of Claim 1 where the (items included in a collection may include other) Collection Manager additionally supports the display and annotation of collections.

5. (new) The system of Claim 1 where the Story Editor additionally supports the display and annotation of collections.

6. (new) The system of Claim 1 where the Diagram Editor additionally supports the display and annotation of collections.

7. (new) The system of Claim 1 where collections may include other collections.

8. (old claim 5 unchanged) The system of Claim 1 where an update made to a component such as an item, collection, or story is automatically reflected in connected components.

9. (new) The system of Claim 1 where the deletion of an item also deletes that item from collections, stories, and diagrams which include the item.

10. (new) The system of Claim 1 wherein a web page is generated for each item, collection, and story element.

11. (new) The system of Claim 10 wherein the generated web pages contain links to other items, collections, story elements, and diagram elements referenced.